BRUNA GUEDES

Portfolio: https://buguedes.com

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Email: buguedes.b@gmail.com

Phone: +1 (610) 657-6668

LinkedIn:

linkedin.com/in/buguedes

Skills

MODELING & FX Maya Autodesk · ZBrush · Houdini FX · SpeedTree	PHOTOGRAMETRY Agisoft Metashape
TEXTURING Substance Painter · Substance Designer	GAME ENGINE Unreal Engine
$\textbf{LIGHTING } PBR \ Rendering \cdot Arnold \cdot Redshift \cdot Houdini \ Solaris \cdot Color \ Grading$	CERTIFICATIONS C++ · SQL
EDITING DaVinci Resolve · Photoshop · Illustrator · Premiere · After Effects	CAD AutoCAD · Inventor
LANGUAGES English · Portuguese · Spanish	OTHERS Compositing · Proceduralism

Experience

Indie Game Development "Don't Eat Me" In Progress	Designed, modeled, and created lighting of two game environments. Collaborated closely with other team members to ensure cohesive artistic direction. Created detailed and immersive environments that enhance gameplay and storytelling.
SENSUS Market & Opinion Brand Manager - Remote Jan 2019 – Present	Designed and managed the company's rebranding. Developed and implemented the new company logo, website, business cards, and marketing material. Set up private server functionalities, employee account restrictions, and data storage. LINK
CSD BR – Intern Sao Paulo, Brazil Jun 2022 – Aug 2022	Brazilian Financial District company. Programmed in SQL for Financial Reporting and Business Development with Data Analysis. Manager Apprentice, actively participated in high-value meetings and contributed to key decision-making processes.
Envision Center West Lafayette, IN Jun 2020 – Aug 2020	3D Modeling and Texturing Supervisor for developing interactive, game-like virtual laboratory courses for Purdue University students in Aeronautics during the COVID-19 pandemic. Delegated, Reviewed, and approved Team members' work. LINK
Purdue URSC – Associate Jan 2019 – Jan 2022	Worked at Purdue University Residences Support Center, West Lafayette, IN, campus. Offered tech support for students and managed the facility's equipment.
Marketpool – Intern Luanda, Angola July 2018	Invited by MPLA political party to participate in Presidential Election research, Luanda, Angola. Performed data analysis for questionnaire results, categorized documentation, research authorization letters, and was responsible for electronic data backup.

Education

Purdue University, West Lafayette, IN | Awards: Dean's List Fall 23, Semester Honors Spring 24, Cornerstone Certificate Animation and Visual Effects Compositing – *Double* Bachelor of Science Degree – *May 2024*

The Hill School, Pottstown PA | AP Scholar – High School Diploma – May 2018

Leadership and Involvement

PHOTOGRAPHY Purdue | 2024 CHAARG - Changing Health, Attitudes, + Actions to Recreate Girls | 2024 GDU Purdue (Game Developers United) - 3D Modeling Supervisor | 2019 – 2021 ACM SIGGRAPH Purdue | 2019 – 2020 CAC Purdue (Computational Arts Circle) | 2018 – 2019 BRASA Purdue (Brazilian Abroad Students Association) - Marketing Analyst | 2020 – 2022 SWIMMER - Competing Athlete - National and International Awards | Professionally until 2018